

# K-12 Math moves

## Tables and Functions

tables of values or outcomes → functions and function machines  
times tables  
use tables to explain division and multiplication by fractions

## Number lines, Grids, and Graphs

number lines for skip-counting  
grids for multiplication facts and number patterns  
arrays for multiplication/division  
number line for addition and subtraction of integers  
4 quadrants for multiplication of integers

## Answers-in-context

after crunching, state the answer in a sentence

## Justifying, Clarifying, and Checking Your Work: how do you/we know your work is correct?

express answers and processes in words (English, Spanish, etc.) AND in symbols  
see showyework.ppt

## Concrete → Representation → Abstract → Concrete...

describe patterns and processes verbally and symbolically  
sketch and diagram  
represent—on paper, with blocks, with your body, etc.  
make metaphors (e.g. “equations are like balance beams”)  
see National Library of Virtual Manipulatives

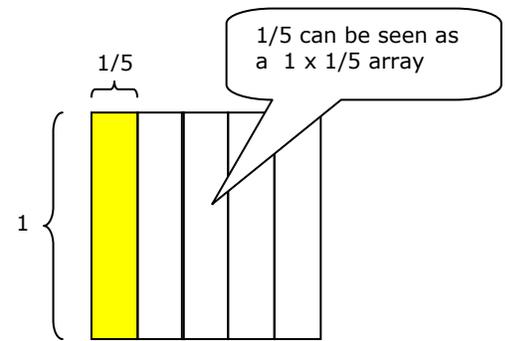
<http://nlvm.usu.edu/en/nav>

or see a list of Virtual Manipulatives

[www.soesd.k12.or.us/files/manipulinks.doc](http://www.soesd.k12.or.us/files/manipulinks.doc)

## Fold Paper (tangrams, patty paper, etc.)

translate fractions into pattern blocks, power polygons, arrays



## Balance Problem-Solving and Problem-Posing

when do you and your friends have to divide things up?  
pizza, money, time

come up with problem templates where students have to—or have to be able to  
pose problems verbally, solve them symbolically, defend them verbally

## Dimensionality: location, length, area, volume (point, line, plane, 3D), and $10^0$ , $10^1$ , $10^2$ , $10^3$

what kind of units are we talking about? why?

## Dice, Chance, and Problem-Richness

counting strips in K-1  
race games  
diffies

## Directionality

NSEW, Orientation,  
left-right, forward-back,  
Turns, Degrees, Circles, parts of circles

## Mapping and Scale

### Building/Constructing (probably goes with Concrete → Representation... above)

with base 10 blocks—even 5x5 (25-square unit) squares for building/learning times tables  
with pattern blocks  
with compass and straight edge—actually or virtually with C.a.R. [www.z-u-l.de/doc\\_en/](http://www.z-u-l.de/doc_en/)